Prior to preparing your online submission, please see below the specific criteria you will be required to respond to when entering your project or design innovation. Please note there are three different sets of criteria used for different award categories. Please be sure that you prepare your submission against the correct criteria for the award category you are entering. You are allowed 1000 words in total for the submission. If you are entering for the Design Research Award, you are required to submit the written paper using the online form at www.europeanhealthcaredesign.eu. There is no requirement for this category to complete one of these three criteria-based submission forms.

### Awards Criteria for Submission Form A

**Healthcare Design (over 25,000 sqm)**  
**Healthcare Design (under 25,000 sqm)**  
**Health and Life Sciences Research**  
**Future Healthcare Design**  
**Mental Health Design**  
**Design for Health and Wellness**  
**Design for Adaptation and Transformation**  

**Project summary:**
Purpose of project, aims of brief and other background info

**Strategic vision:**
Describe clearly the contribution the project has made to the wider strategic plan for the delivery of healthcare services.

**Context:**
Describe how the project makes a positive contribution to its local surroundings and environment

**Purposeful innovation:**
Describe how the project provides a robust and effective operational environment that can flex and adapt over time

**Design approach:**
Describe how the project integrates all aspects of design to create a place that is compassionate and therapeutic and supports healing and recovery

**Sustainability:**
Describe how the project embodies social, economic and environmental factors into the design from the start

### Awards Criteria for Submission Form B

**Interior Design and the Arts**

**Project summary:**
Purpose of project, aims of brief and other background info

**Meaningful intervention:**
Describe how the project explores a creative narrative that relates the physical setting to its local context and the needs of patients, staff and visitors

**Design approach:**
Describe how the project integrates all aspects of design to create a place that is compassionate and therapeutic and supports healing and recovery

**Material and media innovation:**
Describe how the project explores new ways of using materials and media to communicate the values of the project and the organisation to its patients, staff, visitors and the community

**Sustainability:**
Describe how the project embodies social, economic and environmental factors into the design from the start

**Stakeholder engagement:**
Describe how the project makes a positive contribution to its local surroundings and environment

**Sustainability:**
Describe how the project embodies social, economic and environmental factors into the design from the start

### Awards Criteria for Submission Form C

**Design Innovation for Quality Improvement**

**Innovation summary:**
Describe the innovation’s concept and vision, in respect of what it is, what’s novel about it, who is using it, and how it places human and user experience at the centre

**Design approach and values:**
Describe how design values and methodologies have contributed to the development of the innovation, and how these values are supporting quality improvement in service delivery

**Sustainability:**
Demonstrate the application of life cycle costing principles with consideration given to the social, economic and environmental impact of the innovation

**Design quality and the patient experience:**
Demonstrate how the innovation is fit for purpose, addresses an unmet need, and is safe and easy to use through good human factors and ergonomics

**Application and cost-benefit:**
Describe with a specific case study example/s the application of the innovation in a specific setting or across the continuum of care, with examples of any cost benefit analysis

**User engagement:**
Explain with examples how the innovation has been co-designed with its users and the application of user-based design research methods